

The Grover's Algorithm

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The problem

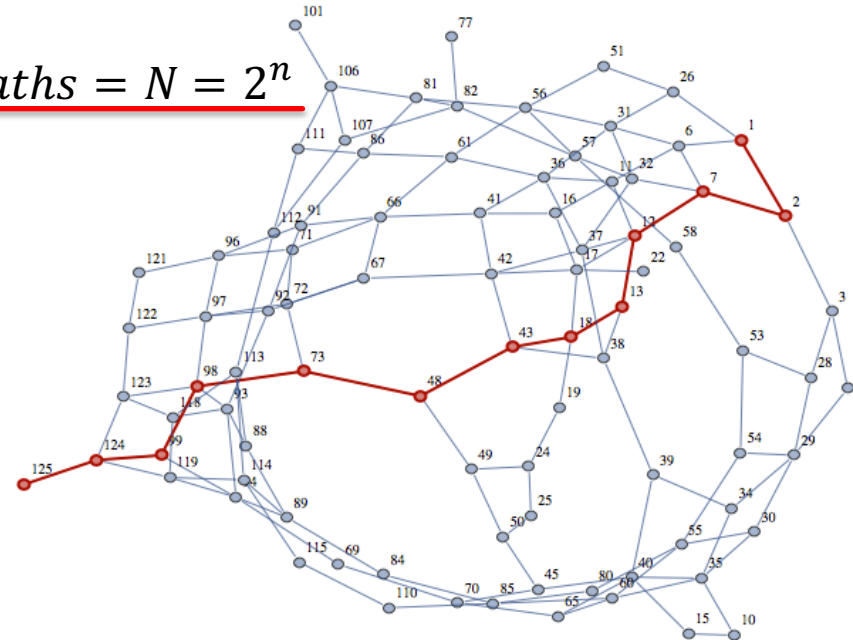
Find a solution to a certain problem in a unordered list of possibilities.

$$\underline{Entries = N = 2^n}$$

Person	Height	Age	Weight	IQ
John	173	25	200	95
Peter	175	26	185	75
Greg	195	32	191	65
James	165	28	160	150
Matthew	152	15	140	135
Peter	145	12	130	100

Find element on a database.

$$\underline{Paths = N = 2^n}$$



Find shortest path between two cities

Classically...

- In the classical case it is obvious that the performance of the search algorithm is $O(N)$.
- The expected running time is $\sim N/2$.
- As the data base is unstructured the element that you are looking for could be on the last (N^{th}) entry.
- You would have to perform at most N steps to get the result.

How does the Grover's Algorithm perform?

- Given a list with N elements, the performance of the Grover's Algorithm will be:

$$O(\sqrt{N})$$

- Meaning that for a list of **10^6 elements**, you would have to iterate the search a number of the order of **1000**.
- As for every quantum algorithm the result will be accurate with a **probability close to 1**.

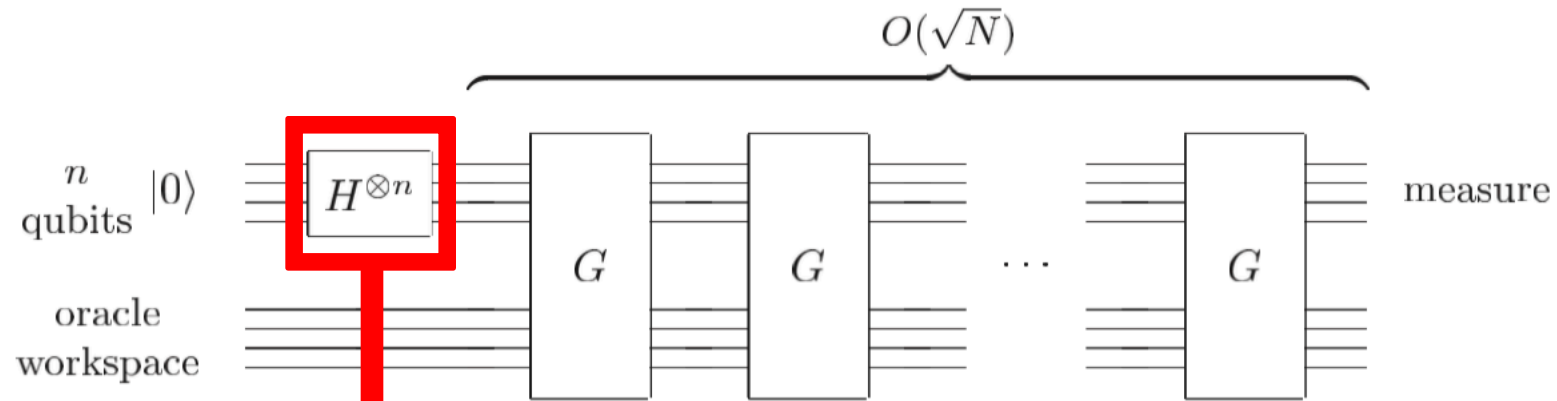
The algorithm

Let the search space be $S = \{|0\rangle, \dots, |N\rangle\}$ and $|x_0\rangle \in S$ be the only solution for the search.

$$\text{Let } |\psi\rangle = \frac{1}{\sqrt{N}} \sum_{x=0}^{N-1} |x\rangle$$



Breaking it down



$$H(|1\rangle) = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

$$H(|0\rangle) = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

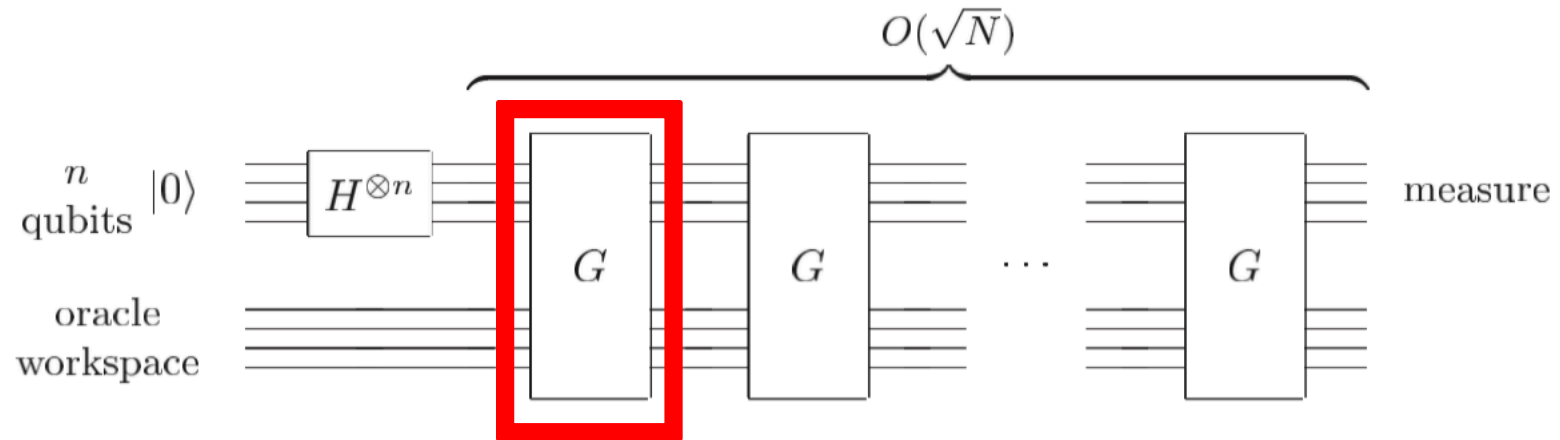


$$H^{\otimes n} |0\rangle^{\otimes n} = |\psi\rangle = \frac{1}{\sqrt{N}} \sum_{x=0}^{N-1} |x\rangle$$

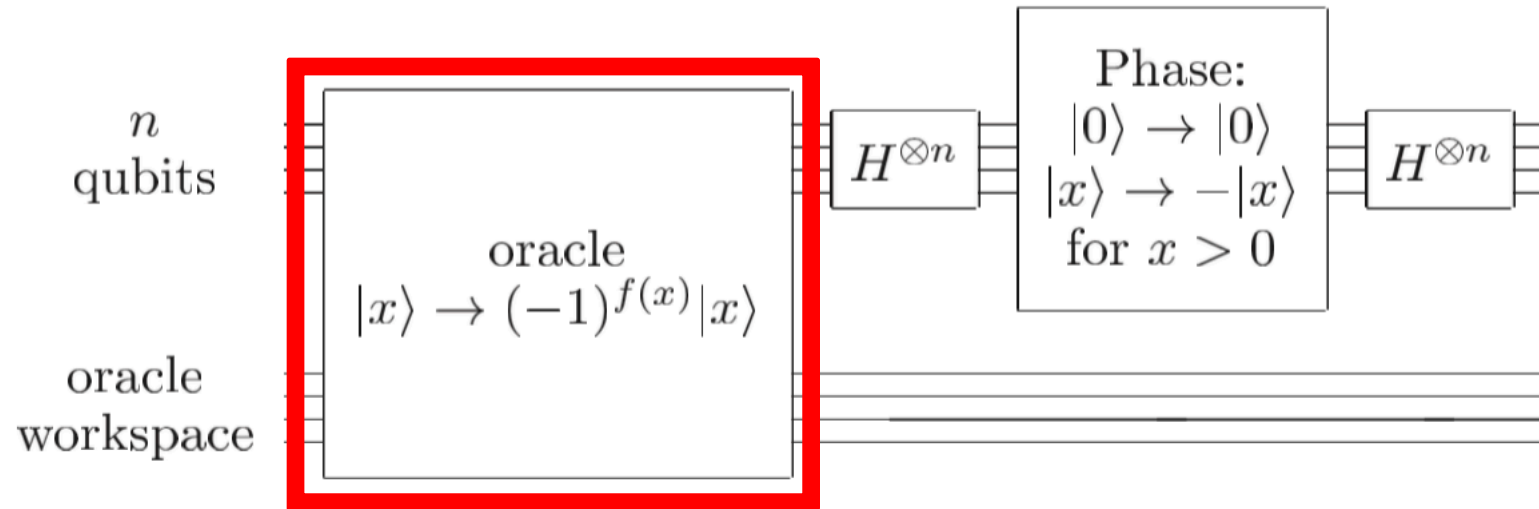
In the case where $n = 2$, $N = 2^n = 4$

$$|\psi\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

Breaking it down



Grover's operator: step 1



Example N=4

Solution $x_0 = 2$

$$|\psi\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

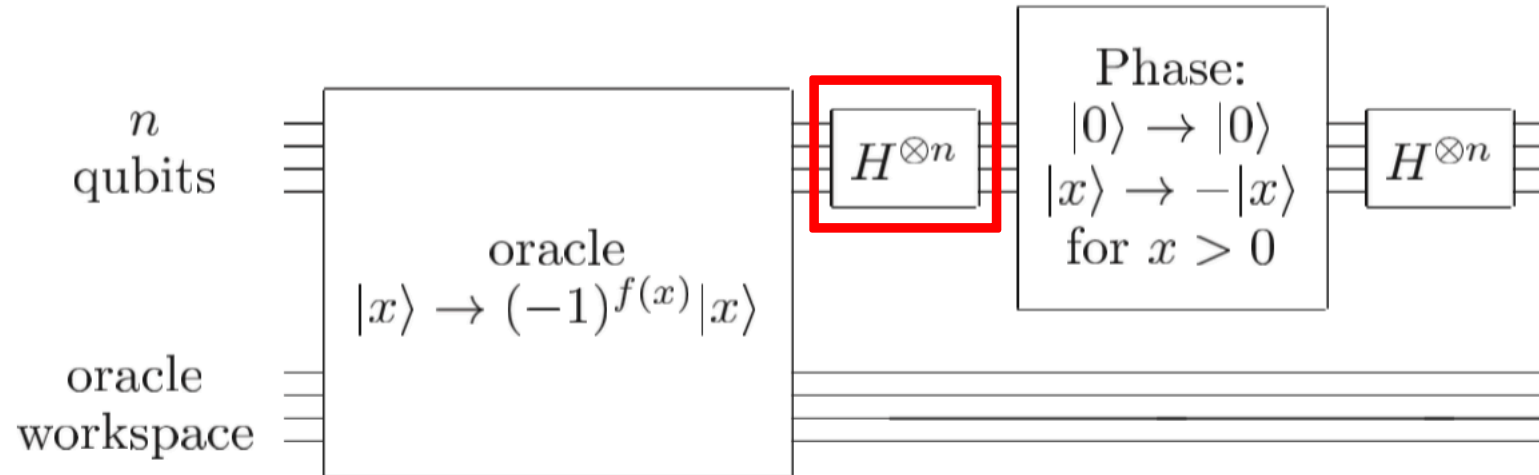
$$\xrightarrow{O} \frac{1}{2} (|00\rangle + |01\rangle - |10\rangle + |11\rangle)$$

- The oracle:**

If the solution for search is x_0 , then:

$$f(x) = \begin{cases} 1 & \text{if } x = x_0 \\ 0 & \text{otherwise} \end{cases}, \quad |x\rangle \xrightarrow{O} (-1)^{f(x)}|x\rangle$$

Grover's operator: step 2



Example N=4

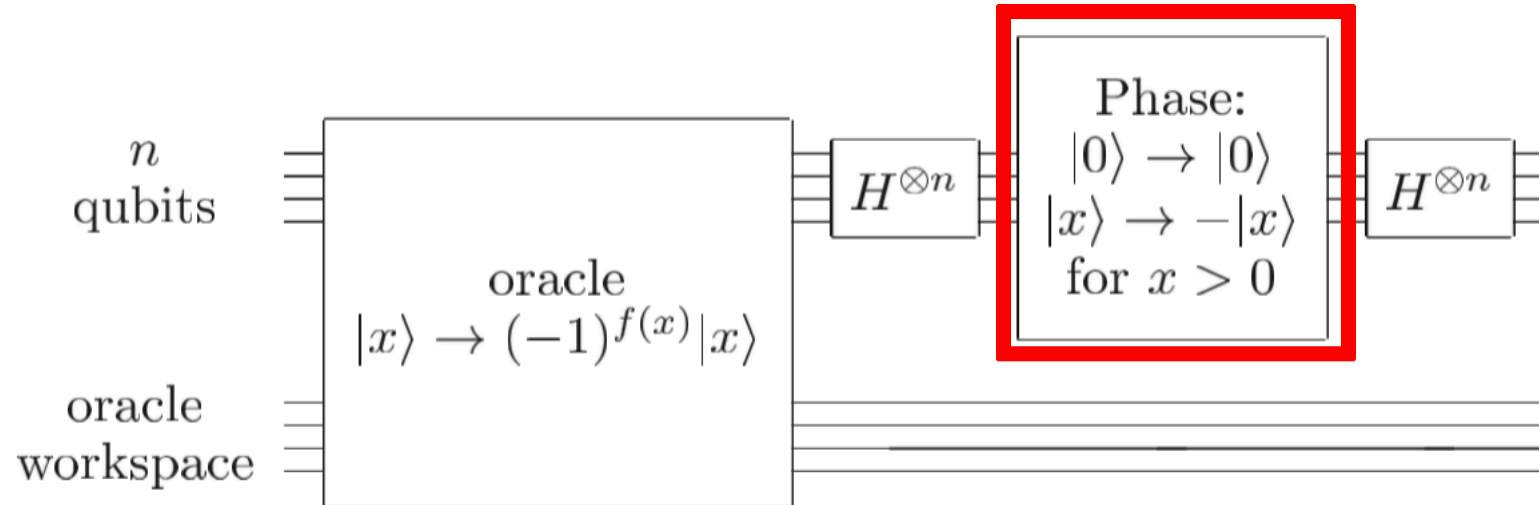
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$$|\psi\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

$$\xrightarrow{O} \frac{1}{2} (|00\rangle + |01\rangle - |10\rangle + |11\rangle)$$

$$\xrightarrow{H^{\otimes 2}} \frac{1}{2} (|00\rangle - |01\rangle + |10\rangle + |11\rangle)$$

Grover's operator: step 3



Example N=4

Solution $x_0 = 2$

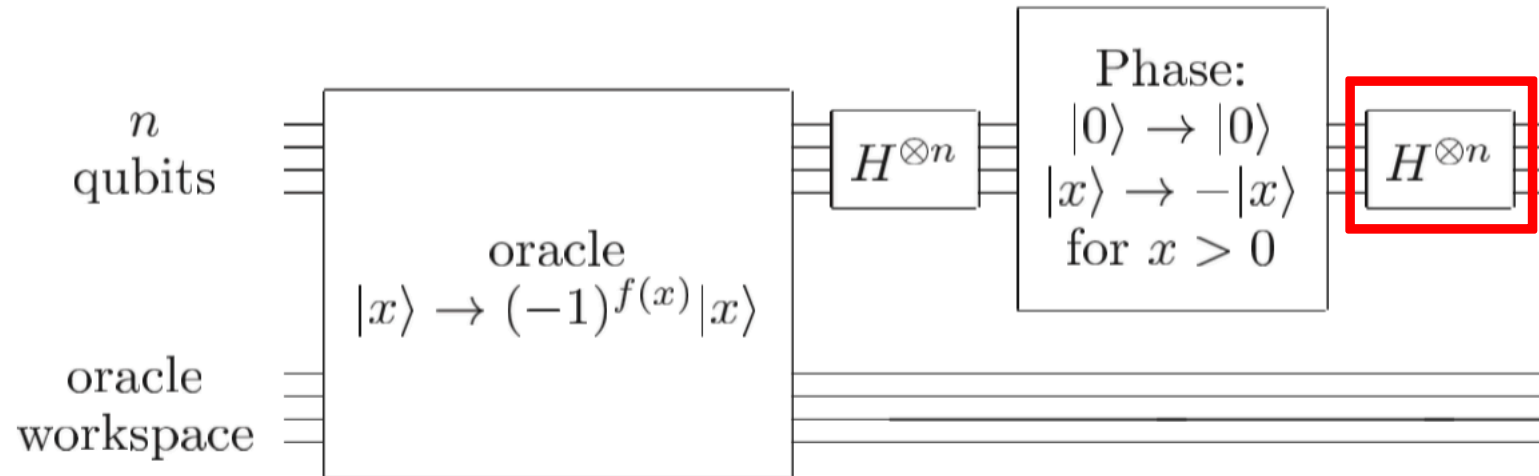
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$$\xrightarrow{H^{\otimes 2}} \frac{1}{2} (|00\rangle - |01\rangle + |10\rangle + |11\rangle)$$

$$\xrightarrow{\text{phase}} \frac{1}{2} (|00\rangle + |01\rangle - |10\rangle - |11\rangle)$$

Grover's operator: step 4



N=4 is a special case. We get to the desired state with just one iteration of the Grover's algorithm.

Example N=4

Solution $x_0 = 2$

$$|\psi\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

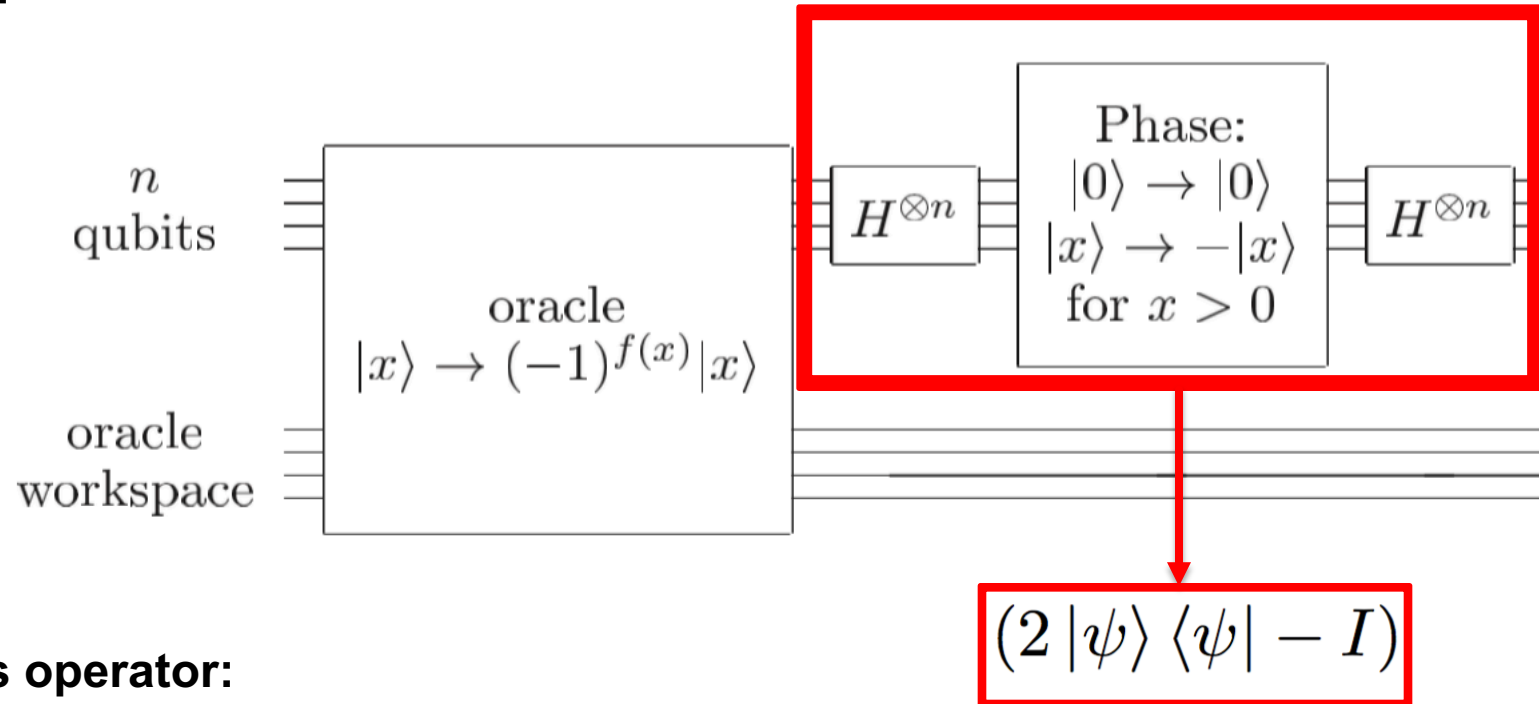
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$$\xrightarrow{\text{phase}} \frac{1}{2} (|00\rangle + |01\rangle - |10\rangle - |11\rangle)$$

$$\xrightarrow{H^{\otimes 2}} |10\rangle$$

Grover's operator



- The Grover's operator:

$$G = (2 |\psi\rangle \langle \psi| - I) O$$

Geometric interpretation

- Define the states:
$$|\alpha\rangle \equiv \frac{1}{\sqrt{N-1}} \sum_{x \neq x_0} |x\rangle$$

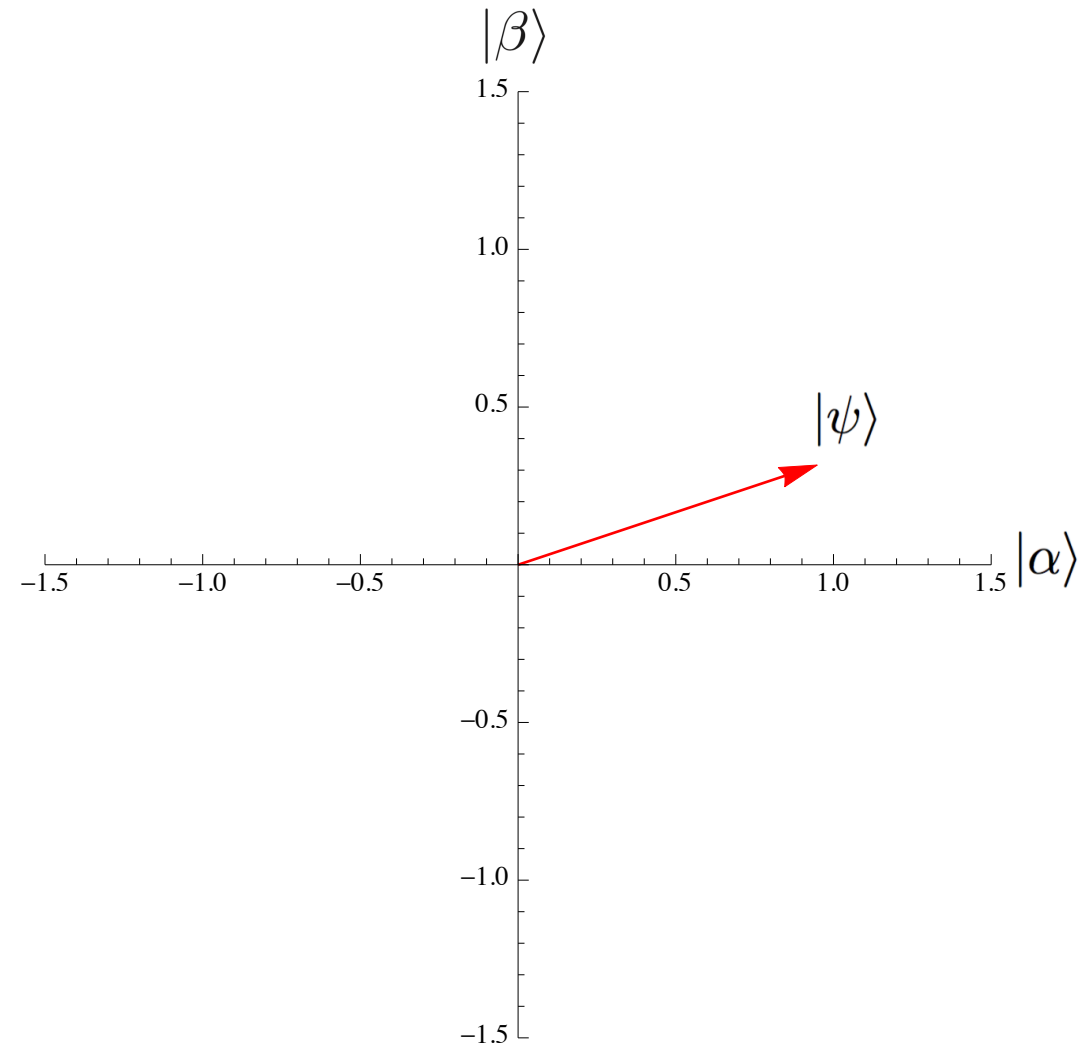
$$|\beta\rangle \equiv |x_0\rangle$$

- It's easy to see that
$$|\psi\rangle = \sqrt{\frac{N-1}{N}} |\alpha\rangle + \sqrt{\frac{1}{N}} |\beta\rangle$$

Geometric interpretation

$$G = (2 |\psi\rangle \langle \psi| - I) O$$

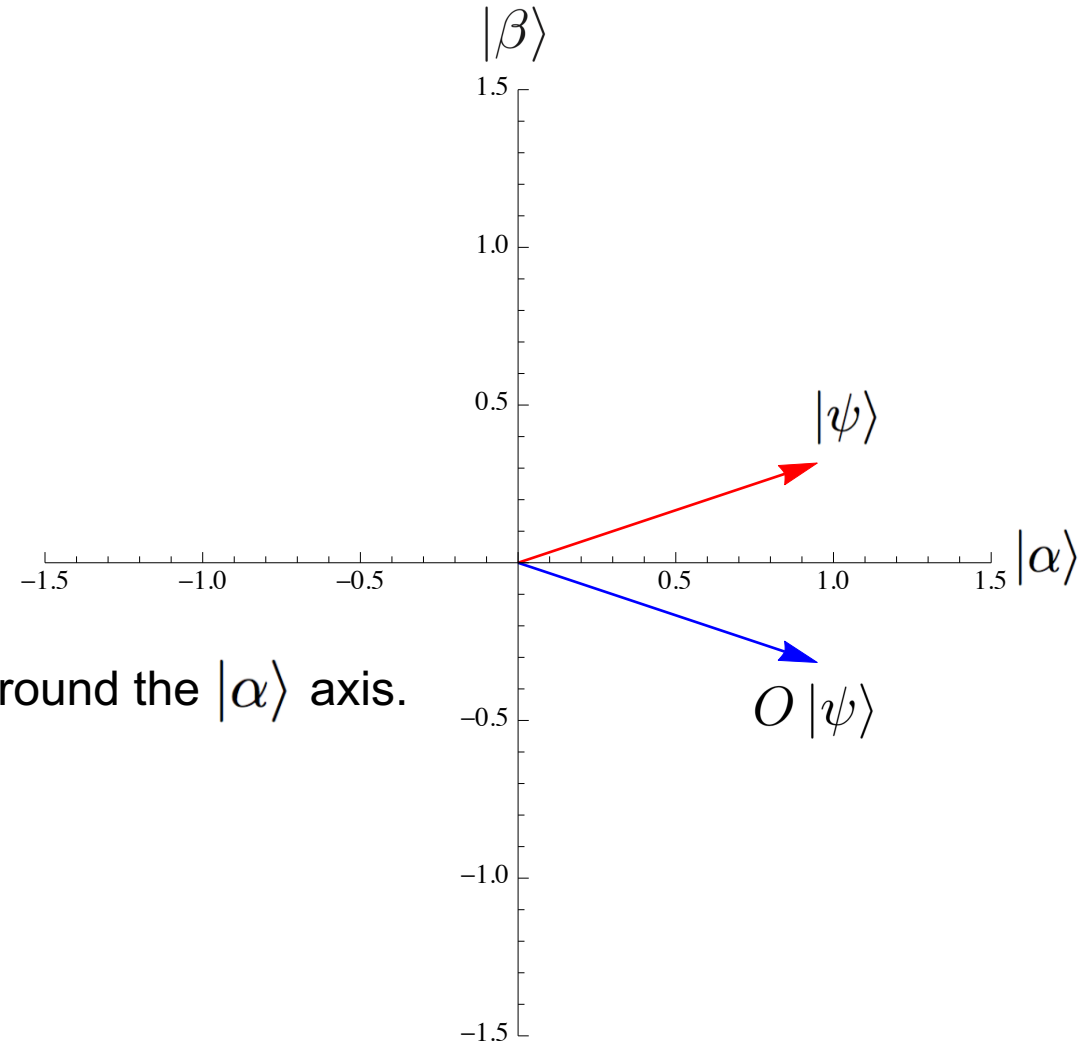
We start with the state $|\psi\rangle$



Geometric interpretation

$$G = (2 |\psi\rangle \langle \psi| - I) O$$

$$O(a |\alpha\rangle + b |\beta\rangle) = a |\alpha\rangle - b |\beta\rangle \quad \leftarrow \text{A reflection around the } |\alpha\rangle \text{ axis.}$$

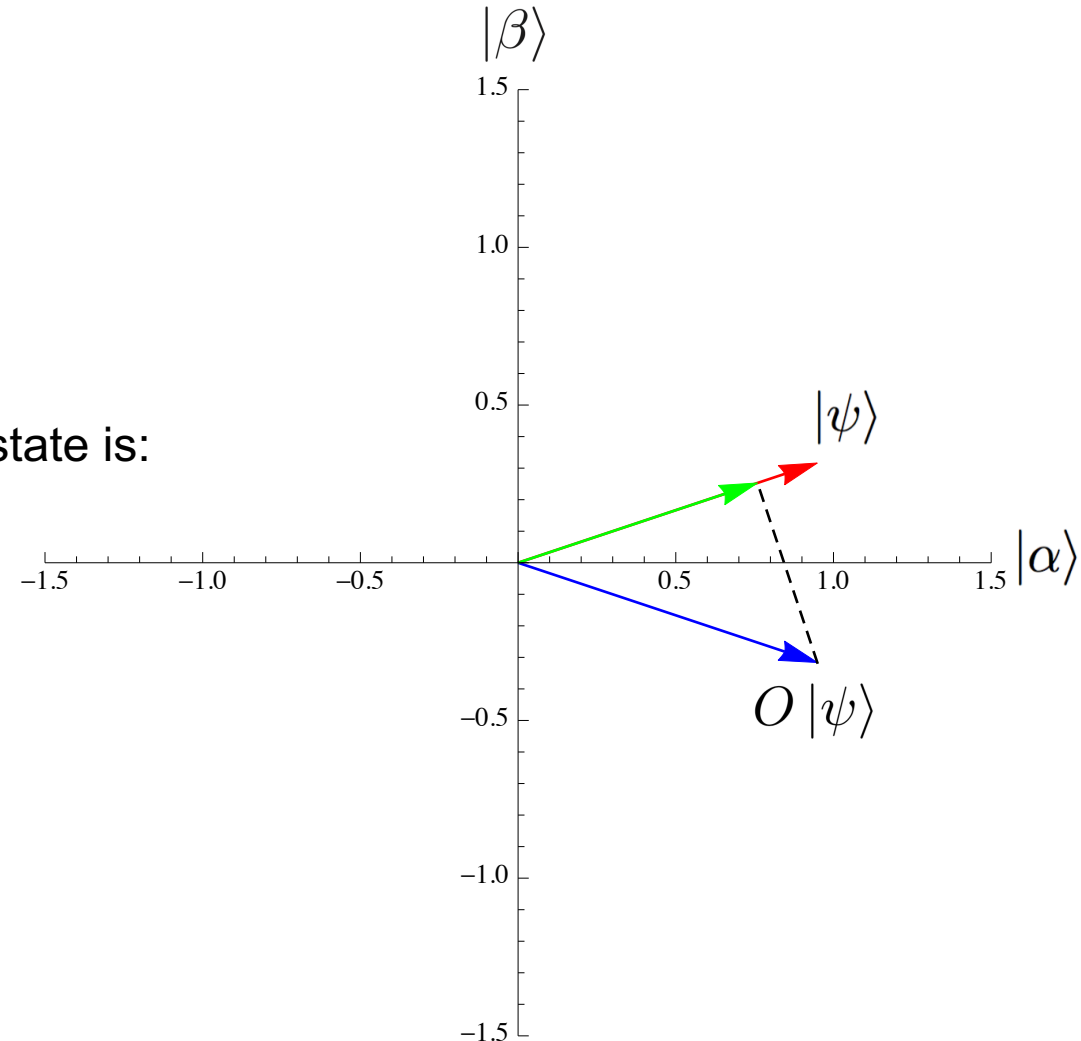


Geometric interpretation

$$G = (2 |\psi\rangle \langle\psi| - I) O$$

Now, the operator $(2 |\psi\rangle \langle\psi| - I)$ applied to a general state is:

$$(2 |\psi\rangle \langle\psi| - I) |\phi\rangle = \underline{2 \langle\psi|\phi\rangle |\psi\rangle} - |\phi\rangle$$

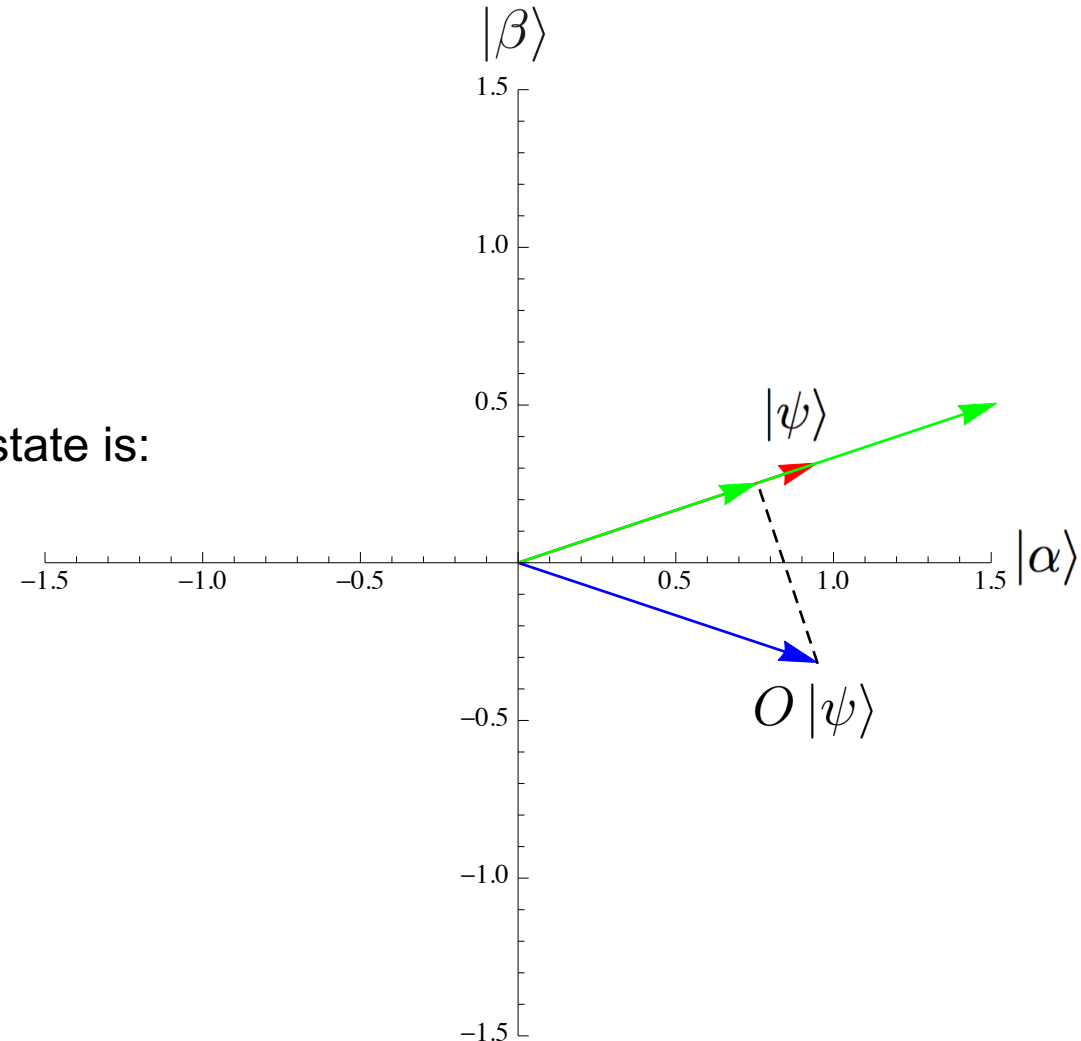


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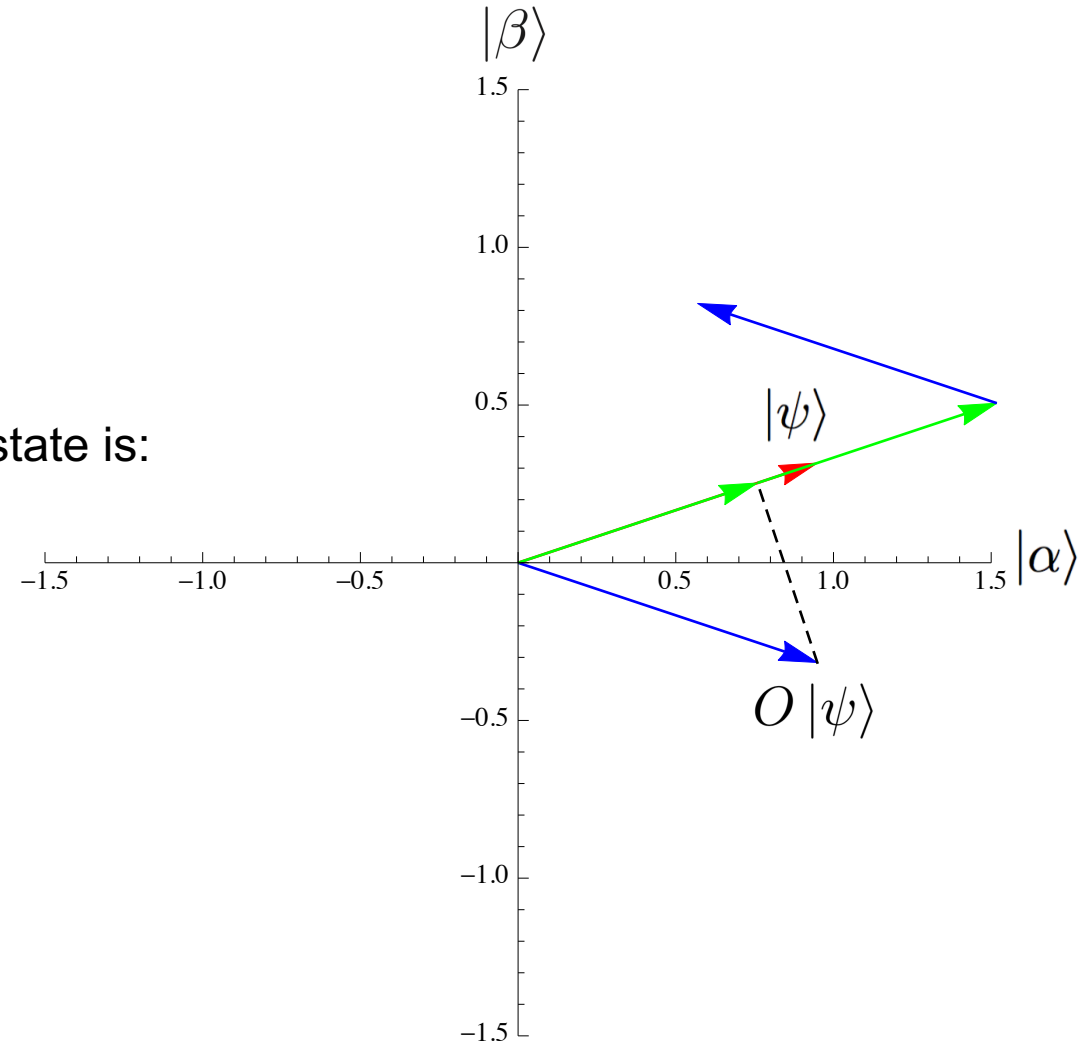


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Geometric interpretation

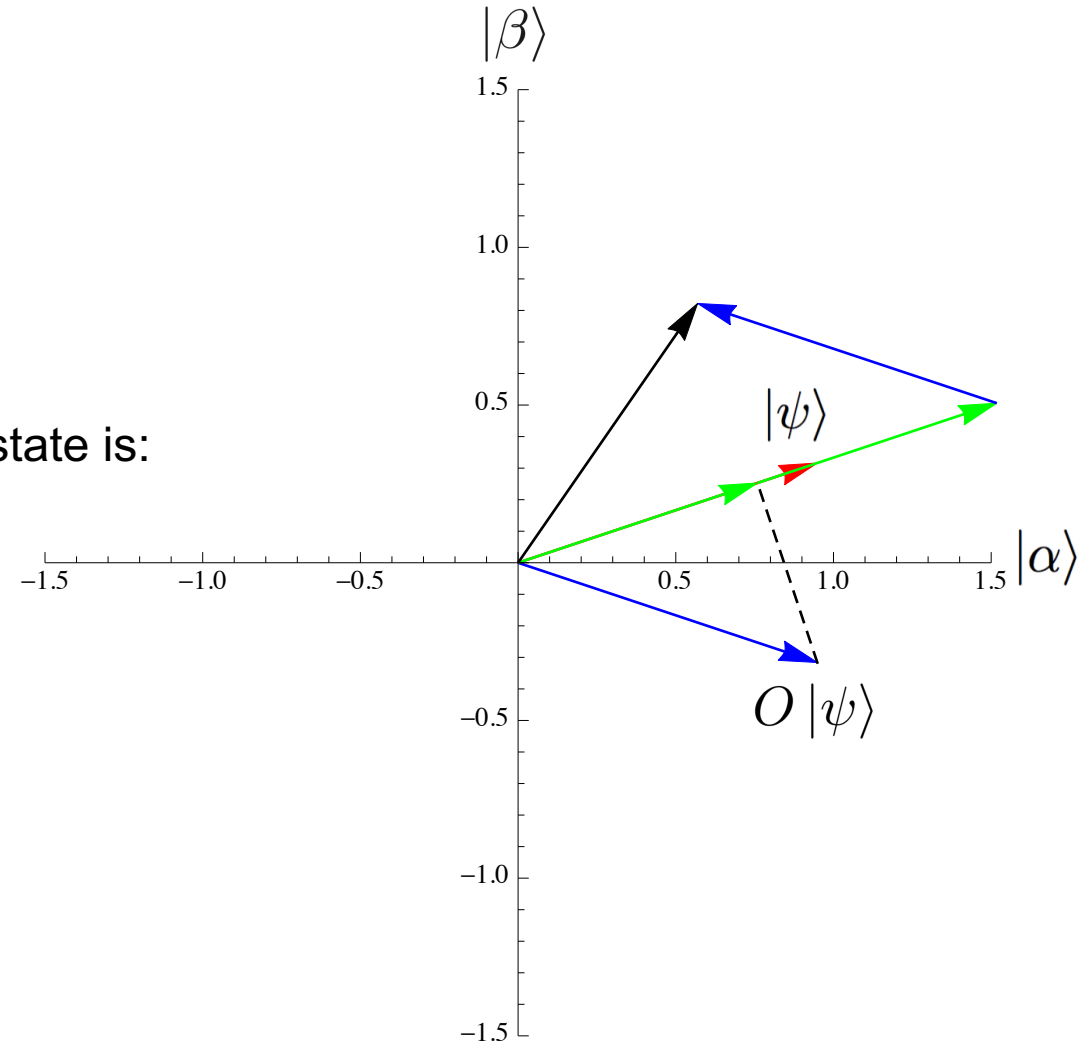
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A reflection around the $|\psi\rangle$ state.



Geometric interpretation

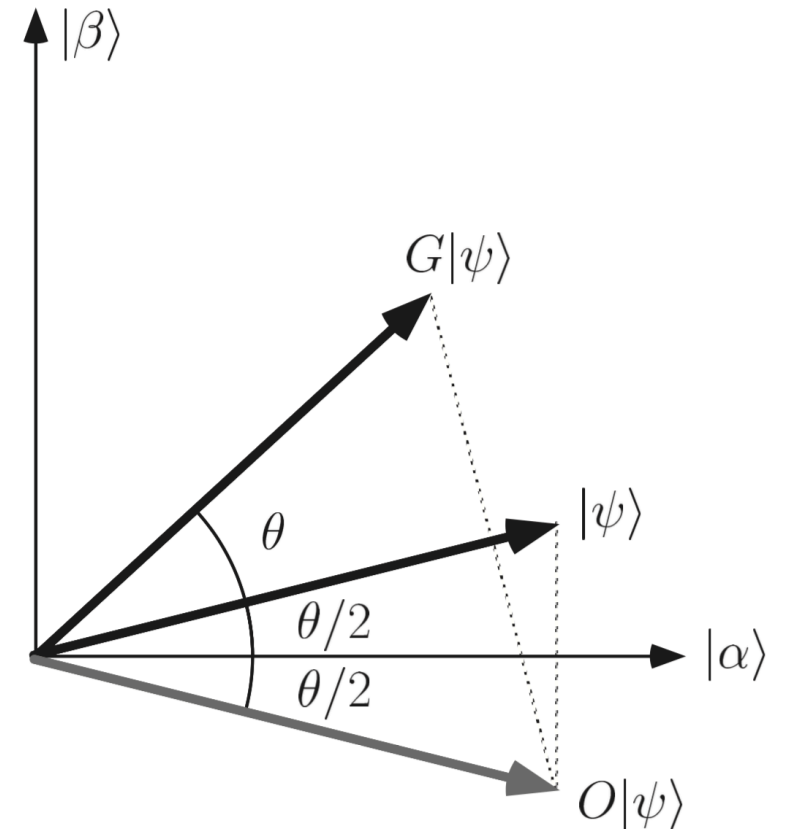
Therefore:

$$G = (2 |\psi\rangle \langle \psi| - I) O \quad \leftarrow \text{Is a rotation.}$$

Then:

$$G|\psi\rangle = \cos \frac{3\theta}{2} |\alpha\rangle + \sin \frac{3\theta}{2} |\beta\rangle, \quad \cos(\theta/2) = \sqrt{\frac{N-1}{N}}$$

$$G^k |\psi\rangle = \cos \left(\frac{2k+1}{2} \theta \right) |\alpha\rangle + \sin \left(\frac{2k+1}{2} \theta \right) |\beta\rangle$$

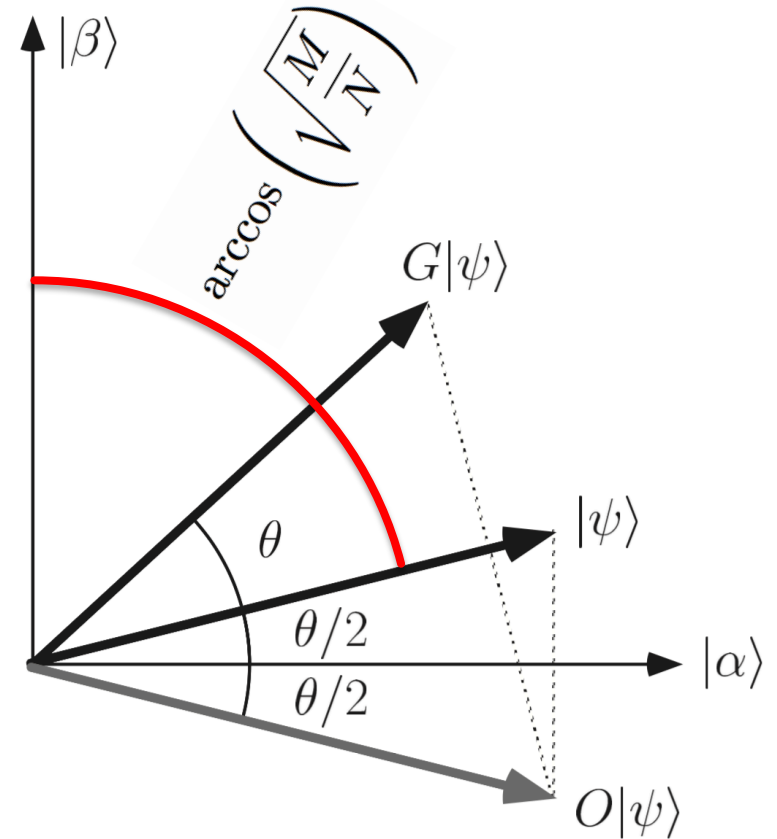


Performance

$$|\psi\rangle = \sqrt{\frac{N-M}{N}} |\alpha\rangle + \sqrt{\frac{M}{N}} |\beta\rangle$$

The number of times that we have to run the algorithm would be:

$$R = CI \left(\frac{\arccos\left(\sqrt{M/N}\right)}{\theta} \right)$$



Performance

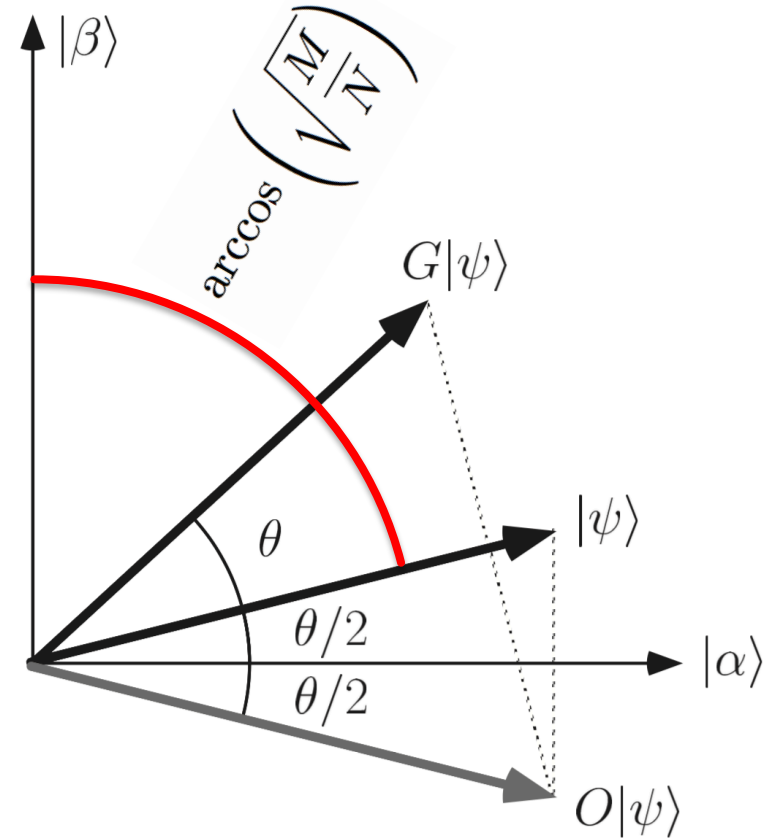
Repeating the algorithm R times rotates $|\psi\rangle$ to within an angle

$$\theta/2 \leq \pi/4 \text{ of } |\beta\rangle.$$

And making some simple calculations we find an upper bound on R :

$$R \leq \left\lceil \frac{\pi}{4} \sqrt{\frac{N}{M}} \right\rceil$$

So, $R = O(\sqrt{N/M})$



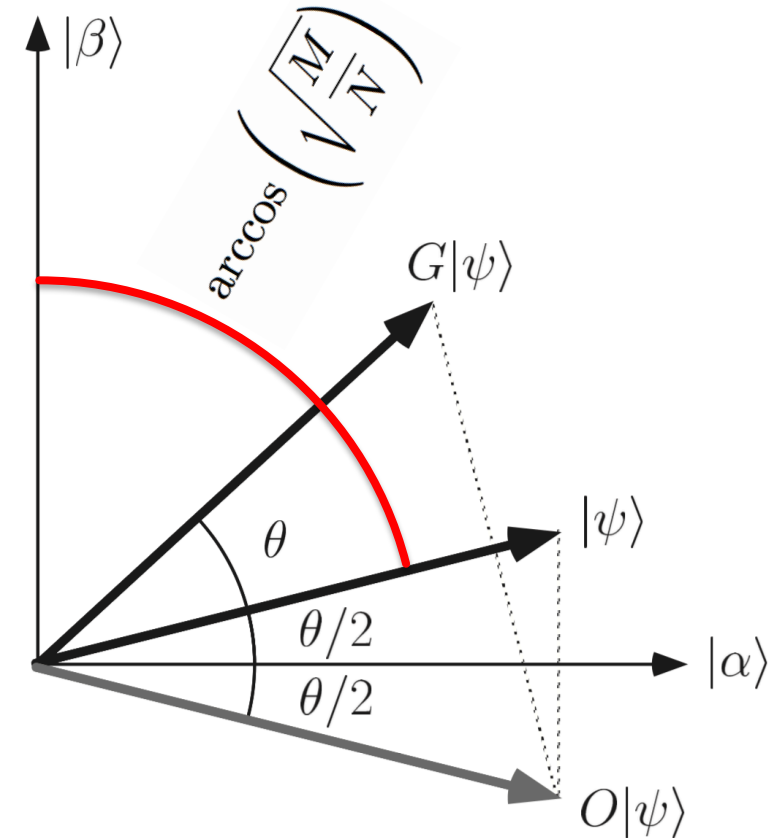
Performance

For $M > N/2$, we extend the search space by N elements and we get

$$R \leq \left\lceil \frac{\pi}{4} \sqrt{\frac{2N}{M}} \right\rceil$$

So,

$$R = O(\sqrt{N/M})$$



Performance of quantum algorithm

Complexity

- space complexity
- time complexity

$$f(x) = O(g(x)) \quad f(x) \leq k|g(x)|$$

$$f(x) = \Omega(g(x)) \quad f(x) \geq k|g(x)|$$

$$f(x) = \Theta(g(x)) \quad n|g(x)| \leq f(x) \leq m|g(x)|$$

$$\exists n, m, k \in \mathbb{R}^+$$

Grover's algorithm

$$R \leq \left\lceil \frac{\pi}{4} \sqrt{\frac{N}{M}} \right\rceil = O(\sqrt{N})$$

- In practice, people like to have a polynomial solution rather than exponential ones.

P vs. NP

- **P**: Polynomial
The time-complexity of solution can be done within polynomial time.
- **NP**: Non polynomial

P vs. NP

- **P**: Polynomial

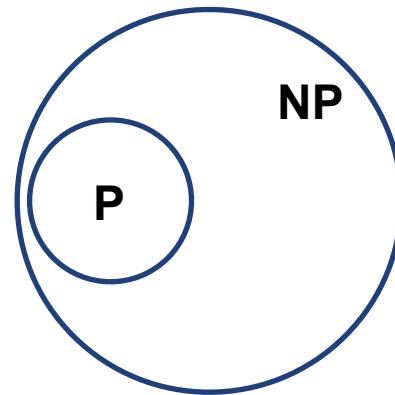
The time-complexity of solution can be done within polynomial time.

- **NP**: Non-deterministic polynomial

The time-complexity of verifying any “yes”-instances for the solution can be done within polynomial time, but the total solution doesn't have to.

Apparently, **P** is a subset of **NP**.

$$\mathbf{P} \subseteq \mathbf{NP}$$



P vs. NP

- **P**: Polynomial

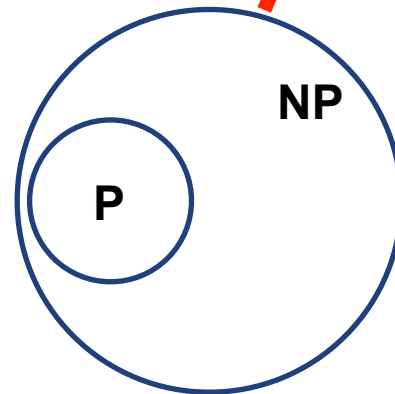
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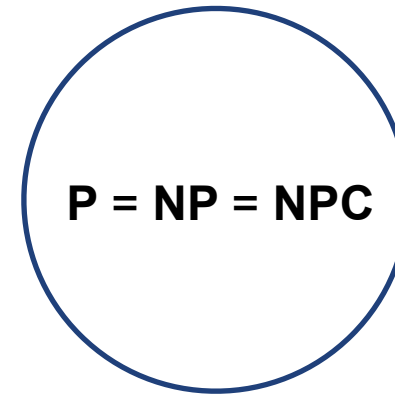
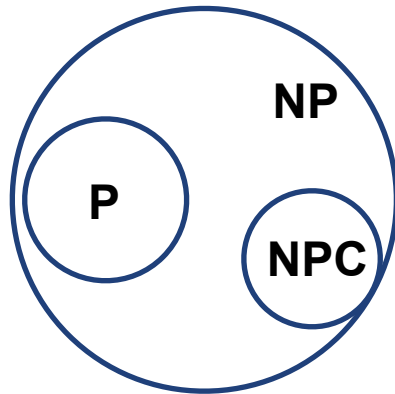
Decision Problems!!

P=NP? conjecture

- **NPC** a subset of **NP**

Every problem in **NP** is reducible in polynomial time to **NPC**, the hardest problems in **NP**.

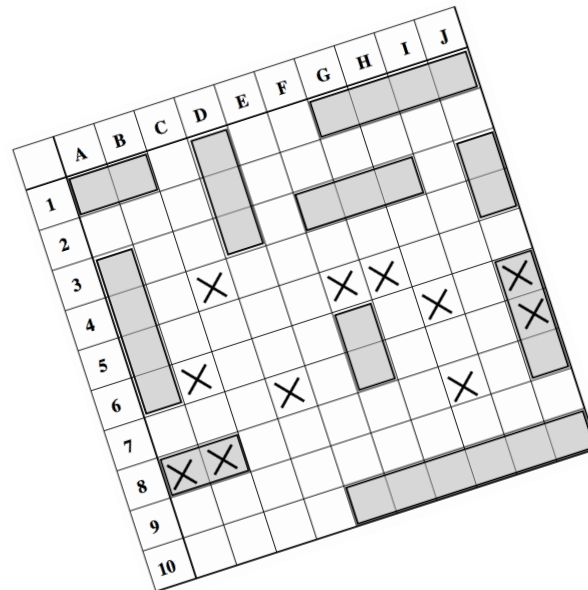
So if one could show that one of the **NPC** problems can be solved in polynomial time, the conjecture is proved. Vice versa, it is disproved.



NPC

- Hamiltonian Cycle
- Travelling Salesman
- Subset-partition

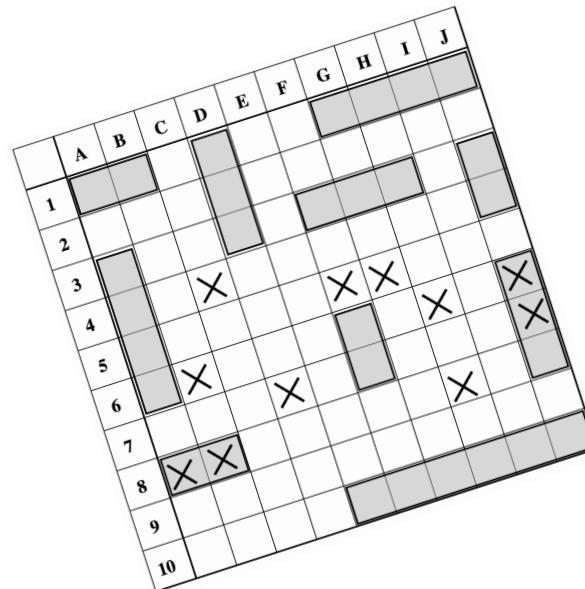
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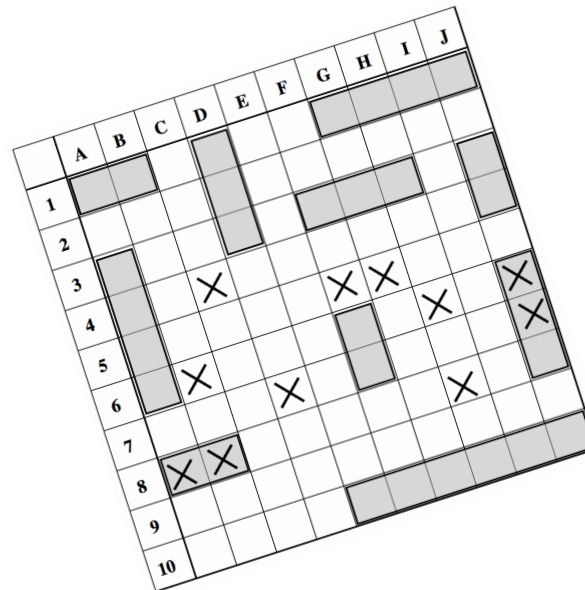
Pokemon???



NPC

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Pokemon???



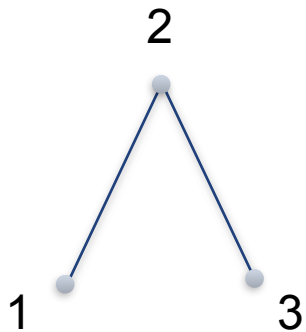
Example 1

■ Hamiltonian Cycle

Classically, it has complexity of $O(p(n) \cdot 2^{n \log n})$

-generate each possible ordering (v_1, v_2, \dots, v_n) .

-check each ordering for whether it is Hamiltonian cycle.



	1	2	3
1	X	1	0
2	1	X	1
3	0	1	X

123

231

132

312

213

321

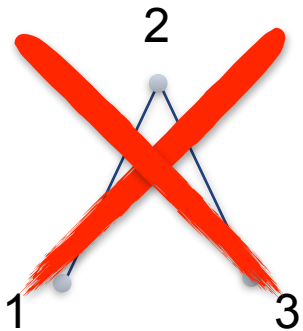
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Example 1

Quantum improvement

“Hardware” design:

We need n blocks of vertices index, and each block has m qubits, where $m = \log \lceil n \rceil$. Total size is $S = mn = n \log \lceil n \rceil$ qubits.

“Software” design:

Oracle:

$$O|v_1, v_2, \dots, v_n\rangle = \begin{cases} -|v_1, v_2, \dots, v_n\rangle & \text{if it is a Hamiltonian cycle} \\ |v_1, v_2, \dots, v_n\rangle & \text{Otherwise} \end{cases}$$

Solution ket - qubit-string:

$$|v\rangle := |v_1, v_2, \dots, v_n\rangle = \bigotimes_{i=1}^n |v_i\rangle = \bigotimes_{i=1}^n \bigotimes_{j=1}^m |\alpha_{ij}\rangle, \quad \alpha_{ij} \in \{0,1\}$$

	Index			
	1	2	...	m
1	0>	0>	...	0>
2	0>	0>	...	1>
...
n	1>	1>	...	1>

Example 1

■ Applying quantum search algorithm

1. Generate equal superposition state and the oracle qubit.

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{v=0}^N |v\rangle, \quad |q\rangle = \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

2. Apply Grover iteration for $R \approx \left[\pi\sqrt{N} / 4 \right]$ times, where $N = 2^S = 2^{mn} = 2^{n \log[n]}$.

$$\left[(2|\psi\rangle\langle\psi| - I)O \right]^R \frac{1}{\sqrt{N}} \sum_{v=0}^N |v\rangle |q\rangle \approx |v_0\rangle |q\rangle$$

3. Measure! It collapses to v_0 .

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3. Measure! It collapses to v_0 .

Here, we can easily see the complexity is square root of classical algorithm.

$$O\left(p(n) \cdot 2^{\frac{1}{2}n \log n}\right)$$

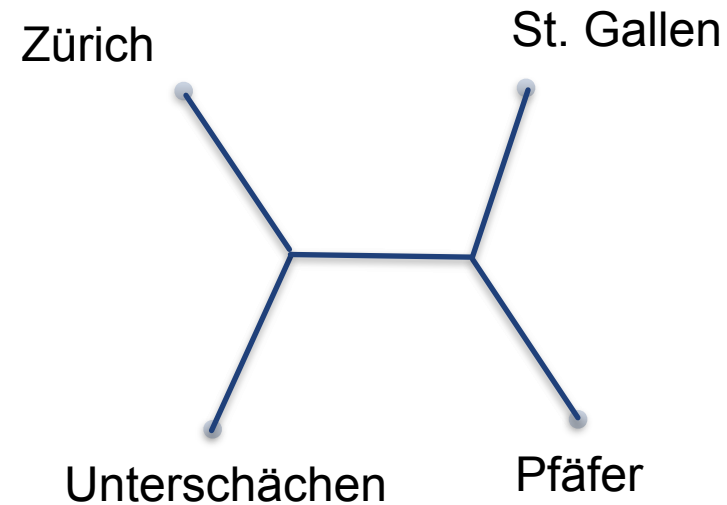
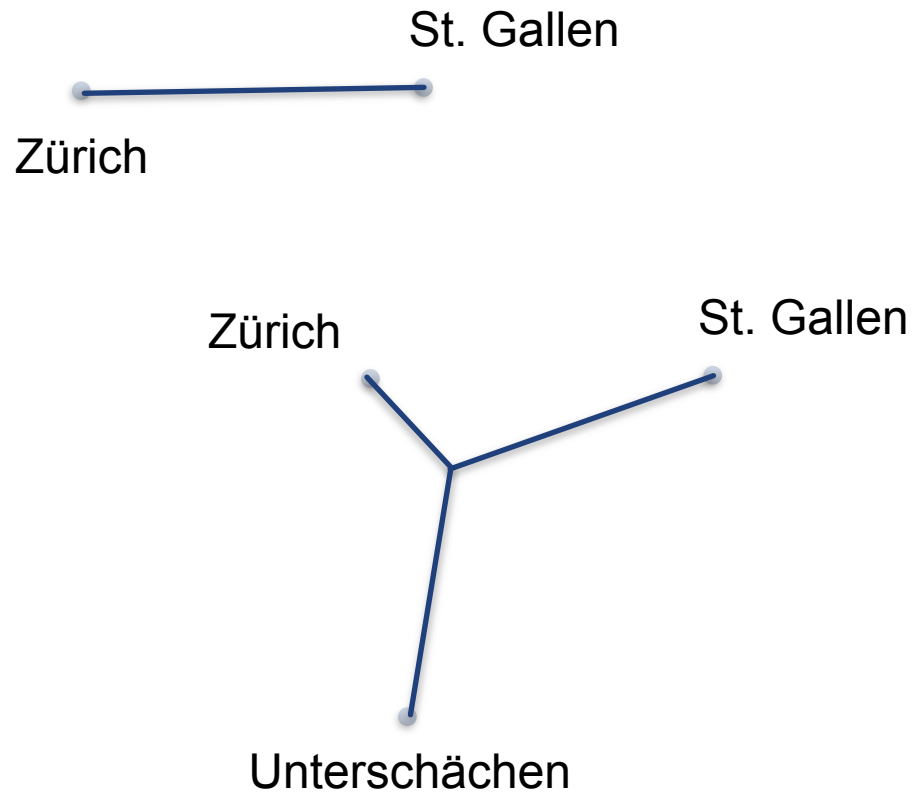
Example 2

- How to build the shortest power network?



Example 2

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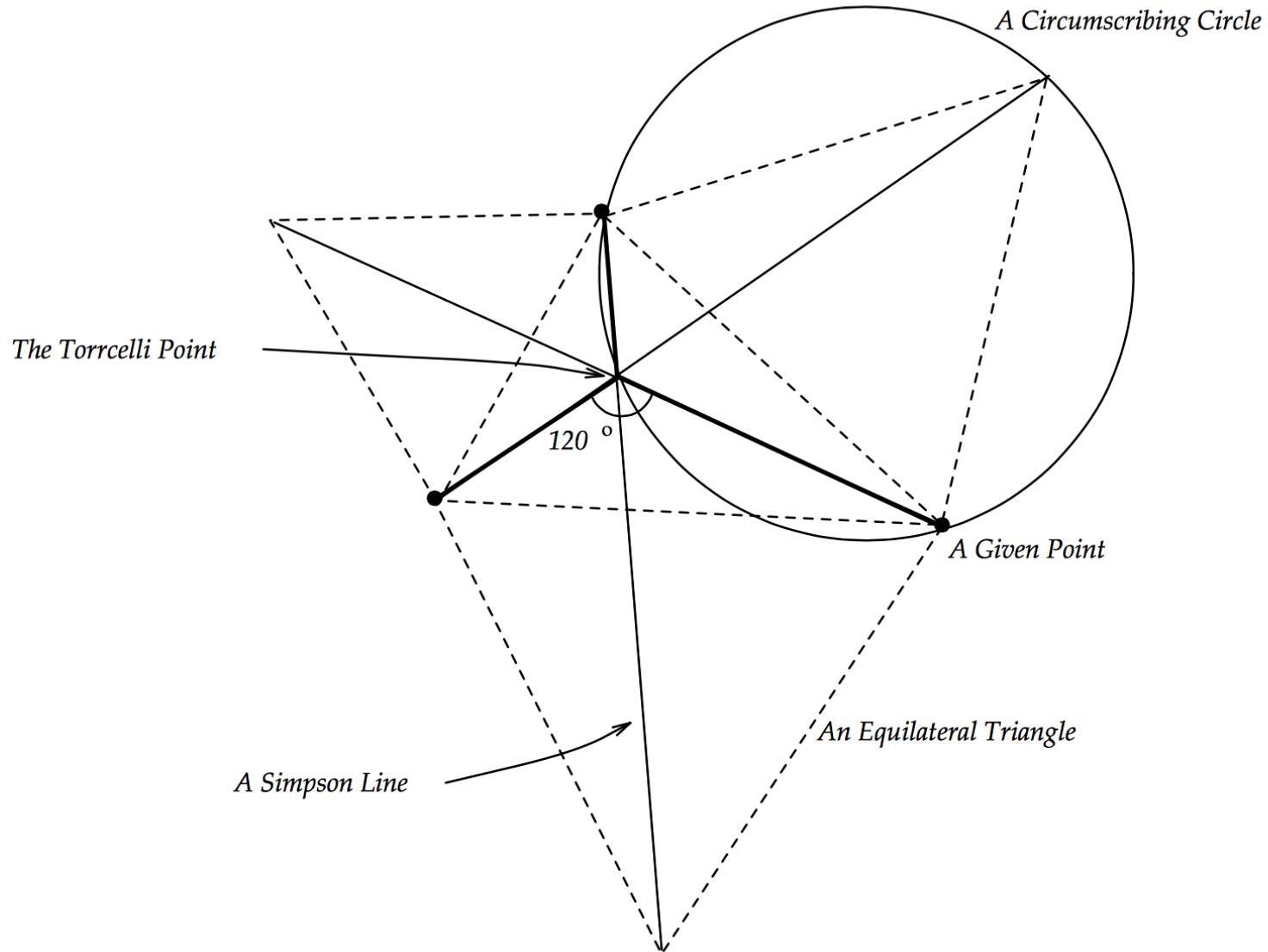


Exempl

- How to

Zürich

Z



Example 2

- **Sketchy algorithm**

1. Generate all the inter-station.

At most $n-2$ stations are needed. Inter-stations have degree of 3. Others have no more than 3.

2. Build spanning trees together with inter-stations.

3. If shorter substitute the present one till end.

Example 2

Quantum implementation

“Hardware” design:

We need $n' = 2n - 2$ of columns and rows of adjacency matrix. Total size

$S = n'^2 = 4(n-1)^2$ qubits.

$$\forall \alpha_{ij} \in \{0,1\}, \alpha_{ij} = \alpha_{ji}$$

$$\sum \alpha_{ki} - \alpha_{kk} \in \{0,3\}, k \geq n+1$$

$$\sum \alpha_{ki} - \alpha_{kk} \in \{1,2,3\}, k < n+1$$

column

	1	2	...	n	n+1	...	n'
1	->	0>	...	1>	1>	...	1>
2	0>	->	...	0>	1>	...	0>
...
n	1>	0>	...	->	0>	...	1>
n+1	1>	1>	...	0>	->	...	0>
...
n'	1>	0>	...	1>	0>	...	->

row

Example 2

Quantum implementation

“Software” design:

Step 1:

Oracle:

$$O_1 |v_1, v_2, \dots, v_{n'}\rangle = \begin{cases} -|v_1, v_2, \dots, v_{n'}\rangle & \text{if it is a Steiner tree} \\ |v_1, v_2, \dots, v_{n'}\rangle & \text{Otherwise} \end{cases}$$

Verifying of Steiner trees:

```
bool ST(*G, V, n){
static bool a=true;
if(n==0){ return a;}
else {if(V>n&&!(childNo==0||childNo==3))
return false;
```

```
if(V<=n&&!(childNo==1||2||3))
return false;
if(V.visit==true) return false;
V.visit==true;
VC=firstchild(V)
while (haschild(V)){
ST(*G, VC, n-1);
VC=nextchild(V);
}
}
}
```

Example 2

- **Applying quantum search algorithm**

1. Generate equal superposition state and the oracle qubit.

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{v=0}^N |v\rangle, \quad |q\rangle = \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

2. Apply Grover iteration for $R \approx \left\lceil \frac{\pi\sqrt{N}}{4\sqrt{M}} \right\rceil$ times, where

$$N = 2^s = 2^{4(n-1)^2}, \quad M < Q \cdot n^{3n} \sim 2^{3n \log n}$$

$$\left[(2|\psi\rangle\langle\psi| - I)O_1 \right]^R \frac{1}{\sqrt{N}} \sum_{v=0}^N |v\rangle |q\rangle = |S\rangle |q\rangle$$

Example 2

■ Quantum implementation

Step 2:

We take the Steiner tree ket generated from step 1:

Oracle:

$$O_2 |v_1, v_2, \dots, v_{n'}\rangle = \begin{cases} -|v_1, v_2, \dots, v_{n'}\rangle & \text{if it is a minimal spanning tree} \\ |v_1, v_2, \dots, v_{n'}\rangle & \text{Otherwise} \end{cases}$$

$$|v\rangle := |v_1, v_2, \dots, v_n\rangle = \bigotimes_{i=1}^n |v_i\rangle = \bigotimes_{i=1}^n \bigotimes_{j=1}^m |\alpha_{ij}\rangle, \quad \alpha_{ij} \in \{0,1\}$$

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$$\left[(2|\psi\rangle\langle\psi| - I)O_1 \right]^R |S\rangle|q\rangle \approx |v_0\rangle|q\rangle$$

3. Measure! It collapses to v_0 .

Here, we can easily see the complexity is

$$O\left(p(n) \cdot 2^{2(n-1)^2 - 1.5n \log n} \right) \text{ NP-hard}$$

Example 2

- Applying Q

1. Generate

$$|\psi\rangle = |S\rangle$$

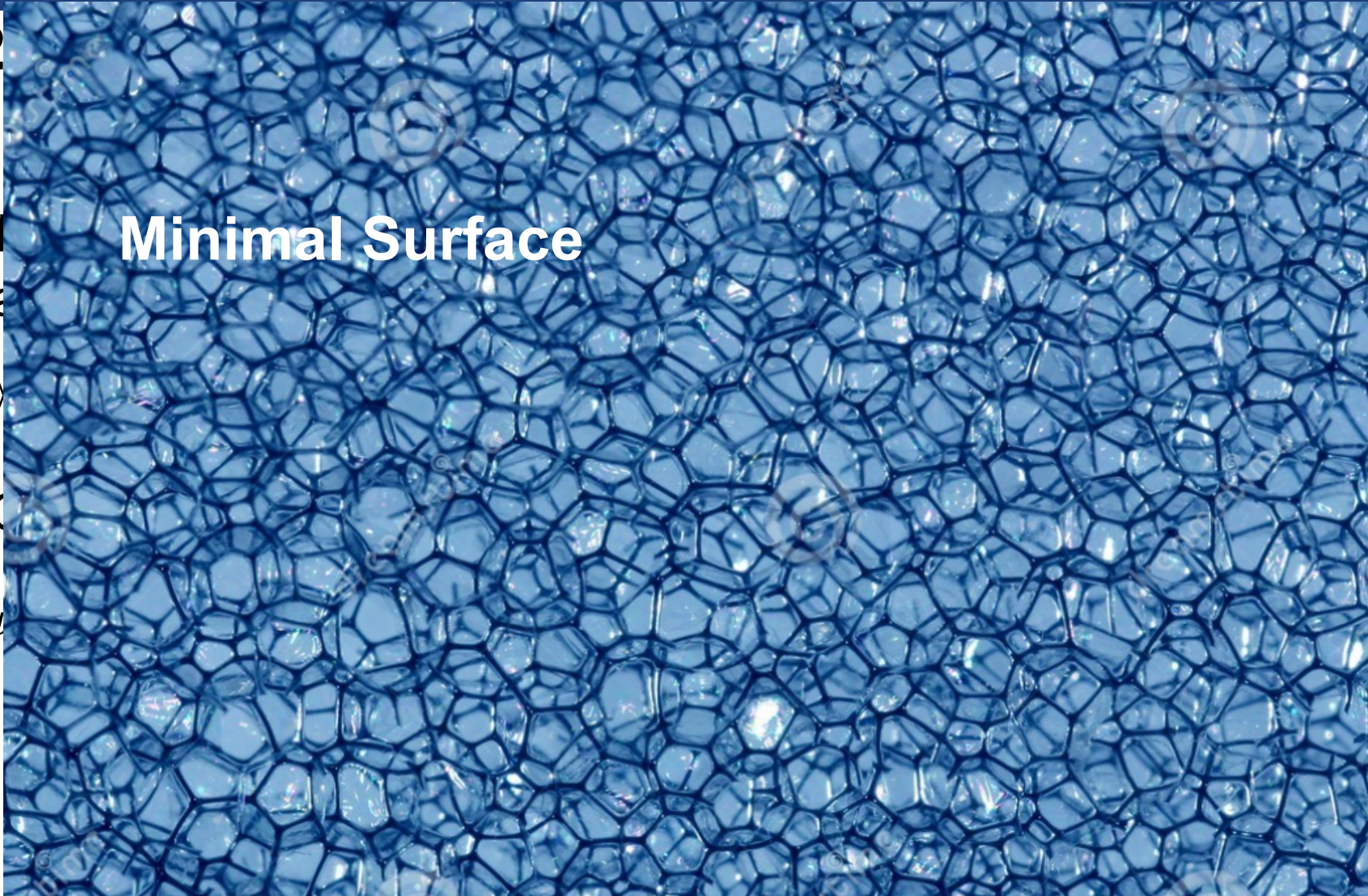
2. Apply Q

$$[(2|\psi\rangle\langle\psi| - I)U]$$

3. Measure

Here, we

Minimal Surface



$$O\left(p(n) \cdot 2^{2(n-1)^2 - 1.5n \log n}\right) \text{ NP-hard}$$

Example 3

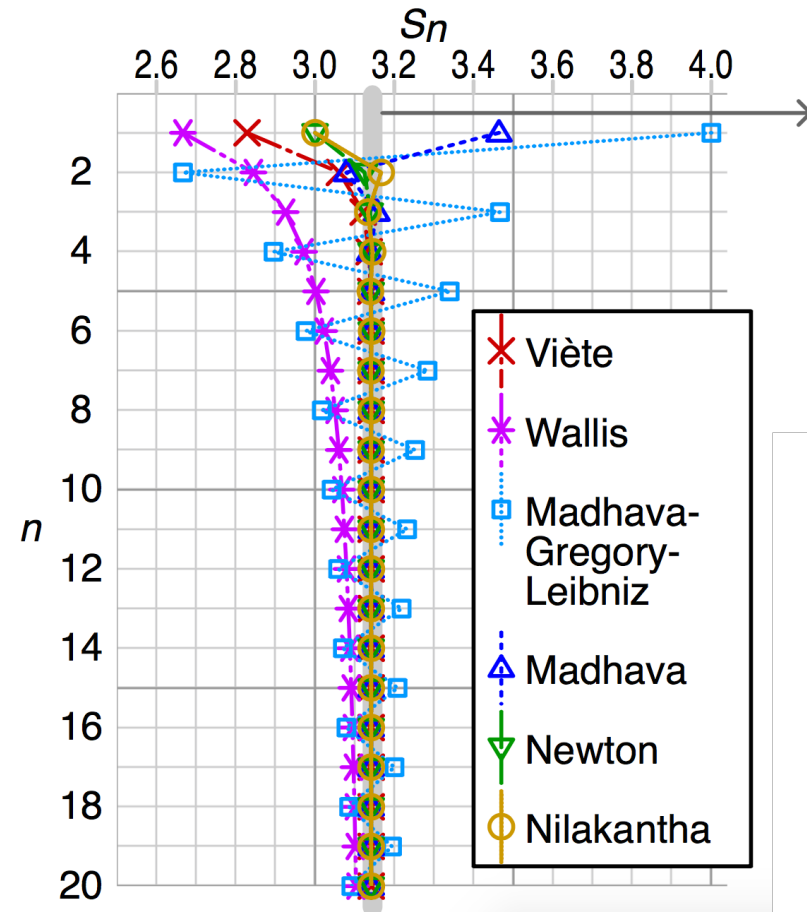
- Calculate π in billions of digits

Taylor

$$\pi = 4 \sum_{k=0}^{\infty} \frac{(-1)^k}{2k+1}$$

Wallis

$$\pi = \prod_{k=1}^{\infty} \frac{4k^2}{(2k+1)(2k-1)}$$



- Ramanujan!

Modular equation, miracle elliptical integral and ϑ -functions

$$K(k) = \int_0^{\pi/2} \frac{1}{\sqrt{1 - k^2 \sin^2 x}} dx$$

$$\Rightarrow K(k) = \frac{\pi}{2} \vartheta_3^2(q(k)) \Rightarrow$$

$$\frac{1}{\pi} = \frac{\sqrt{8}}{99^2} \sum_{k=0}^{\infty} \frac{(4k)!(1103 + 26390k)}{(n!)^{4k} (396)^{4k}}$$

- Ramanujan!

Modular equation, miracle elliptical integral and ϑ -functions

$$K(k) = \int_0^{\pi/2} \frac{1}{\sqrt{1 - k^2 \sin^2 x}} dx$$

$$\Rightarrow K(k) = \frac{\pi}{2} \vartheta_3^2(q(k)) \Rightarrow$$

$$a_0 = 6 - 4\sqrt{2}, y_0 = \sqrt{2} - 1$$

$$y_{n+1} = \frac{1 - \sqrt[4]{1 - y_n^4}}{1 + \sqrt[4]{1 - y_n^4}}, a_{n+1} = (1 + y_{n+1})^4 a_n - 2^{2n+3} y_{n+1} (1 + y + y_{n+1}^2)$$

$$\Rightarrow 0 < a_n - 1/\pi < 16 \cdot 4^n e^{-2 \cdot 4^n \pi}$$

Example 3

Quantum improvement

“Hardware” design:

N - digits of 10-base, so we need 4 bits for quantum BCD code system. Totally, we have 4N digits.

“Software” design:

Oracle:

$$O|x\rangle = \begin{cases} -|x\rangle & \text{if it the series converges} \\ |x\rangle & \text{Otherwise} \end{cases}$$

		Index			
		1	2	3	4
Block	1	0>	0>	...	0>
	2	0>	0>	...	1>

	N	1>	1>	...	1>

Example 3

■ Applying quantum search algorithm

1. Generate equal superposition state and the oracle qubit.

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{x=0}^N |x\rangle, \quad |q\rangle = \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

2. Apply Grover iteration for $R \approx \lceil \pi\sqrt{N} / 4 \rceil$ times.

$$\left[(2|\psi\rangle\langle\psi| - I)O \right]^R \frac{1}{\sqrt{N}} \sum_{x=0}^N |x\rangle |q\rangle \approx |x\rangle |q\rangle$$

3. Measure! It collapses to v_0 .

Quantum complexity: $O(p(N) \cdot \sqrt{N})$

Classical complexity: $O(p(N) \cdot N)$

Oracle complexity:

$$p(N) = \log(N) \log(\log(N))$$

Optimality

■ Faster Search algorithm?

Under the framework we are discussing the answer ist “NO”!

Sketchy proof by induction and Cauchy-Schwarz-inequality:

$$|\psi_x^k\rangle \equiv U_k O_x U_{k-1} O_x \dots U_1 O_x |\psi\rangle$$

$$D_{k+1} = D_k + 4\sqrt{D_k} + 4 < 4(k+1)^2$$

$$|\psi_x\rangle \equiv U_k U_{k-1} \dots U_1 |\psi\rangle$$

$$D_k \geq \sum \left\| |\psi_k^x\rangle - |x\rangle \right\|^2 + \sum \left\| |\psi_k\rangle - |x\rangle \right\|^2 - 2 \sum \left\| |\psi_k\rangle - |x\rangle \right\| \cdot \left\| |\psi_k^x\rangle - |x\rangle \right\|$$

$$D_k \equiv \sum \left\| |\psi_x^k\rangle - |\psi_x\rangle \right\|^2 \leq 4k^2$$

$$D_k \geq \left(\sqrt{\sum \left\| |\psi_k\rangle - |x\rangle \right\|^2} - \sqrt{\sum \left\| |\psi_k^x\rangle - |x\rangle \right\|^2} \right)^2 \sim QN$$

$$D_{k+1} \equiv \sum \left\| O_x |\psi_x^k\rangle - |\psi_x\rangle \right\|^2$$

$$k = \Omega(\sqrt{N})$$

$$= \sum \left\| O_x (|\psi_x^k\rangle - |\psi_x\rangle) + (O_x - I) |\psi_x\rangle \right\|^2$$

$$\Rightarrow k = \Theta(\sqrt{N})$$

Thanks for listening!!

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- [1] R. L. Graham, D. A. Thomas, and M. Zachariasen: Euclidean Steiner Tree Problem
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- [3] J. M. Borwein and P. R. Borwein: Ramanujan, Modular Equations, and Approximations to π
- [4] Nielsen and L. Chuang: Quantum Computation and Quantum Information
- [5] Wikipedia: Steiner tree, Elliptical integral.