#### **TH**zürich



### NMR: Shor algorithm - Experimental realization

Patrik Caspar, Fadri Grünenfelder

# Outline

Motivation

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Experimental setup

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Pulses

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Other experiments

## Motivation

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- NMR implementation:
  - Demonstration of experimental techniques for quantum computation with NMR
  - Implementation of Shor's algorithm for N = 15













### Examples: *N* = 15, *a* = 11, 7





L. M. K. Vandersypen et al., Nature 414,883 (2001)



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## NMR techniques

Manipulation:

$$H = -\sum_{i=1}^{N} \hbar \omega_0^i I_z^i - \sum_{i < j} 2\pi J_{ij} I_z^i I_z^j$$
$$- \sum_{i=1}^{N} \hbar \gamma_i B_1 [\cos(\omega_{\rm rf} t + \phi) I_x^i - \sin(\omega_{\rm rf} t + \phi) I_y^j]$$



L. M. K. Vandersypen and I. L. Chuang, Reviews of modern Physics 76,1037 (2004)

## NMR techniques

2 Qubit effective pure state:

A. Wallraff, Lecture Notes QSIT (2016)

## NMR techniques

Readout:

We can measure:  $\langle \mu_x + i\mu_y \rangle = \hbar \gamma \operatorname{Tr}[\rho_{\Delta}(I_x + iI_y)]$ 





# Experimental setup

 $B_0 = 11.7 \text{ T}$ 



I. L. Chuang *et al., Proceedings of the Royal Society A* **454**, pp. 447-467 (1998).

## Quantum computer molecule



L. M. K. Vandersypen et al., Nature 414, 883 (2001)

### Quantum computer molecule

i	$\omega_i/2\pi$	T <sub>1,i</sub>	$T_{2,i}$	$J_{7i}$	J <sub>6i</sub>	J <sub>5i</sub>	$J_{4i}$	$J_{3i}$	$J_{2i}$
1	-22052.0	5.0	1.3	-221.0	37.7	6.6	-114.3	14.5	25.16
2	489.5	13.7	1.8	18.6	-3.9	2.5	79.9	3.9	
3	25088.3	3.0	2.5	1.0	-13.5	41.6	12.9		
4	-4918.7	10.0	1.7	54.1	-5.7	2.1			
5	15186.6	2.8	1.8	19.4	59.5		<sup>19</sup> <b>F</b> <sup>1</sup> <sub>7</sub>		2 19 <b>F</b>
6	-4519.1	45.4	2.0	68.9	2		130	130	
7	4244.3	31.6	2.0		INF O		6		
At	<i>B</i> <sub>0</sub> = 11.7 T:				7	<sup>12</sup> C —	= <sup>13</sup> C		<sup>19</sup> F
$\omega_{0,F}/2\pi$ = 470 MHz					10-				4
$\omega_{0,\mathrm{C}}/2\pi$ = 125 MHz					<sup>19</sup> <b>F</b> 5		F	<u>, ~ cc</u>	)
$[\omega_i/2\pi] = Hz, [T] = s, [J] = Hz$					C₅H <sub>5</sub> CO				

L. M. K. Vandersypen et al., Nature 414, 883 (2001)

## Refocusing

#### In rotating frame of qubit A



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### Pulse sequence

For a = 7:  $\sim$ 300 pulses (0.22 - 2 ms), total  $\sim$ 720 ms



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## Decoherence

Operator sum representation:

$$ho 
ightarrow \sum_{k} E_{k} 
ho E_{k}^{\dagger}, \qquad \qquad \left( \sum_{k} E_{k}^{\dagger} E_{k} = I \right)$$

1

L. M. K. Vandersypen et al., Nature 414, 883 (2001)

### Decoherence

Operator sum representation:

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$$\begin{split} E_0 &= \sqrt{p} \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-\gamma} \end{pmatrix}, \\ E_2 &= \sqrt{1-p} \begin{pmatrix} \sqrt{1-\gamma} & 0 \\ 0 & 1 \end{pmatrix}, \end{split}$$

$$\left(\sum_{k} E_{k}^{\dagger} E_{k} = I\right)$$

Generalized amplitude damping ( $T_1$ ):  $p = \frac{1}{2} + \frac{\hbar\omega}{4k_BT}$ ,  $\gamma = 1 - e^{-t/T_1}$ 

$$E_{1} = \sqrt{p} \begin{pmatrix} 0 & \sqrt{\gamma} \\ 0 & 0 \end{pmatrix}$$
$$E_{3} = \sqrt{1-p} \begin{pmatrix} 0 & 0 \\ \sqrt{\gamma} & 0 \end{pmatrix}$$

L. M. K. Vandersypen et al., Nature 414, 883 (2001)

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$$E_{0} = \sqrt{p} \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1 - \gamma} \end{pmatrix}, \qquad E_{1} = \sqrt{p} \begin{pmatrix} 0 & \sqrt{\gamma} \\ 0 & 0 \end{pmatrix}$$
$$E_{2} = \sqrt{1 - p} \begin{pmatrix} \sqrt{1 - \gamma} & 0 \\ 0 & 1 \end{pmatrix}, \qquad E_{3} = \sqrt{1 - p} \begin{pmatrix} 0 & 0 \\ \sqrt{\gamma} & 0 \end{pmatrix}$$

Phase damping  $(T_2)$ :  $\lambda \sim \frac{1}{2}(1 + e^{-t/T_2})$  $E_0 = \sqrt{\lambda} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \qquad E_1 = \sqrt{1 - \lambda} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ 

L. M. K. Vandersypen et al., Nature 414, 883 (2001)

## Readout

#### Thermal equilibrium state

Effective pure ground state by adding multiple experiments



# Readout

for a = 11



## Readout

for a = 7



#### Further experiments

- 2009: Photonic chip (4 qubits)
- 2012: Josephson phase qubit quantum processor (4 qubits)

## Summary

- First experimental realization of Shor's factoring algorithm
- Advantages:
  - long coherence times
  - high degree of control
- Problems:
  - scaling
  - constant coupling

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